

Steady and Level Flight Exercise n°6.

Background Briefing

The Four Forces Acting on the Aircraft in Flight.

Weight : The weight of the aircraft always act vertically down.

Lift : Most of the lift is created by the airframe around the wings.

Thrust : Thrust is provided by the engine through the propeller.

Drag : Drag is the resistance to the passage of the aircraft through the air.

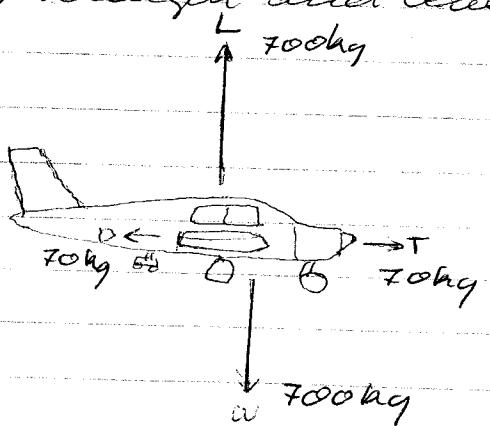
Equilibrium

When an aircraft is in steady and unaccelerated flight

lift is equal and opposite to weight

thrust is equal and opposite to drag.

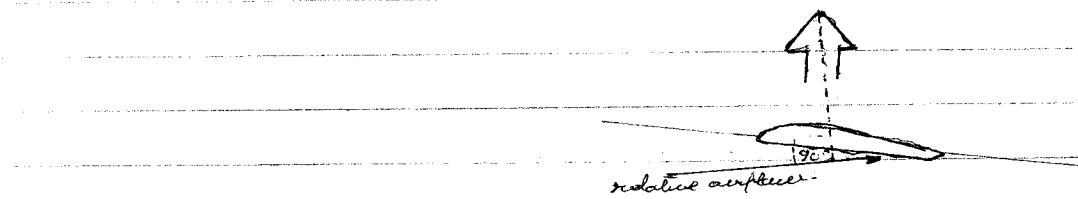
If the forces are not in equilibrium the aircraft will not fly steady steady and level at a constant speed.



Lift and Factors Affecting Lift

Lift is created by the airflow around the wings.

The airflow meeting the wing is often referred to as the relative airflow. For practical purposes lift acts at about 90° of the relative airflow.



The angle at which the relative airflow meets the wings is called the angle of attack.

There are several factors affecting the amount of lift produced by the wings. The main two factors controlled by the pilot are airspeed and the angle of attack.

The airspeed is literally the speed of the aircraft through the air. A faster airspeed implies a faster airflow around the wing and more lift is produced if all other factors remain the same. A slower airspeed implies that less lift is produced.

The amount of lift produced by the wing is also determined by the angle of attack. The wing of an average lift aircraft produces lift over an angle of attack range from -2° to $+18^{\circ}$. The greater the angle of attack, the greater the lift produced until the critical angle (about 18°) is exceeded.

Typically, in cruising flight the angle of attack will be about 8° .

So if an aircraft is flying at a fast airspeed, only a small angle of attack is needed to produce the lift necessary to maintain level flight. At slower airspeeds a greater angle of attack is needed to produce the required lift.

As the airspeed is changed, so the angle of attack must be changed to produce the same amount of lift.

Look at the Air Speed Indicator (ASI).

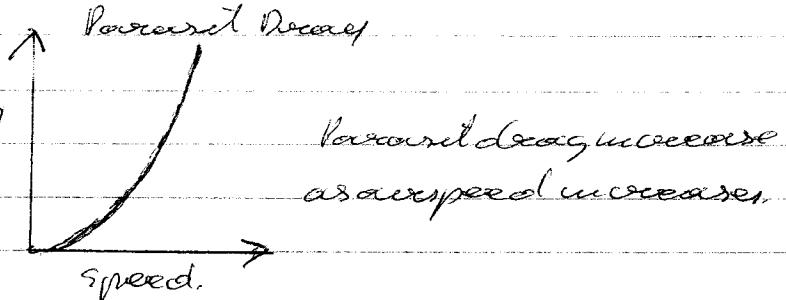
- Normal cruise air speed \rightarrow angle of attack $+4^\circ$.
- High speed cruise \rightarrow angle of attack -1°
- Slow speed cruise \rightarrow angle of attack $+10^\circ$.

The concept of angle of attack is an important one to grasp. There is no instrument in a light aircraft to measure the angle of attack and it is not necessarily the same angle as the aircraft's pitch attitude. However changing the aircraft attitude does alter the angle of attack in the same sense i.e. increasing the aircraft nose down increases the angle of attack.

Drag and Factors Affecting Drag

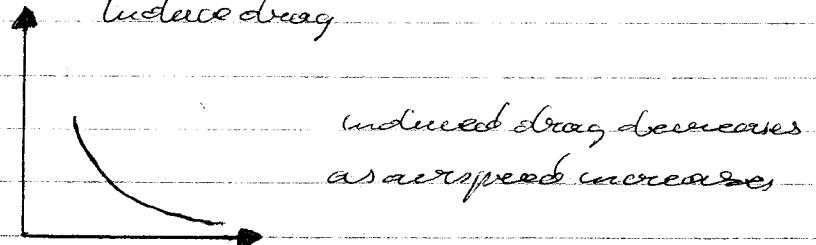
Drag is the resistance to the passage of the aircraft through the air. There are two elements of drag - parasite drag and induced drag.

Parasite drag affects any moving object (aircraft).
The faster the aircraft moves through the air, the greater the parasite drag, and vice versa.



Induced drag is related to the angle of attack.

As an aircraft flies more slowly and so has to fly at a greater angle of attack to maintain level flight, the amount of induced drag increases.

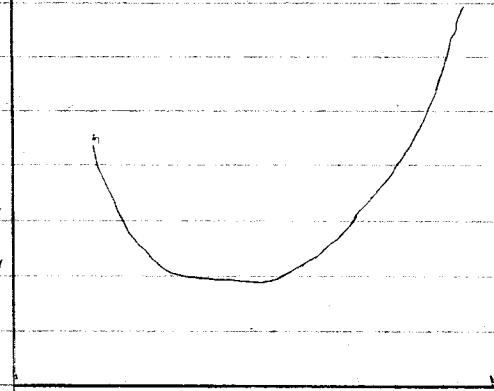


Drag acts parallel to the flight path, varying or persisting varies with the aircraft attitude and configuration.

Total Drag

=

Parasite Drag
+ Induced Drag



Change of Total Drag
with airspeed

Stability in Pitch.

The stability of the aircraft is basically determined by the arrangement of the lift and weight forces.

Most aircraft are designed to be stable in pitch - This is done by arranging the forces in such a way that weight acts through a point (CG) that is ahead of the centre of the lift force. The couple between the lift and weight forces exerts a pitch down force which is instrumental in making the aircraft stable in pitch.

There is also a couple between the thrust and drag forces (see exn 8) which exerts a pitch up forces.

In practice the thrust/drag couple is not strong enough to counterbalance the lift/weight couple and the aircraft is left with a residual pitch down force.

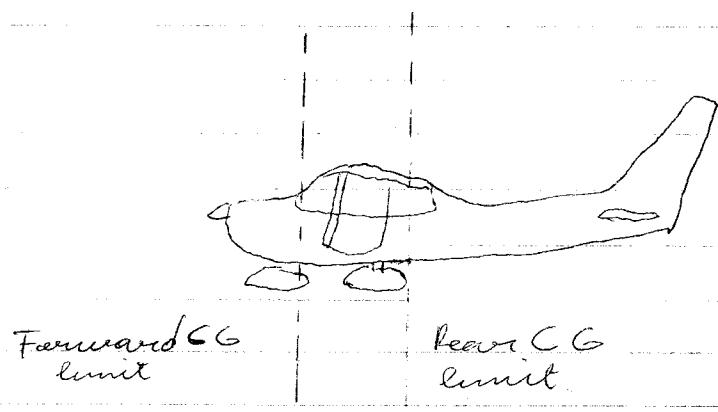
This pitch down force is balanced by the tailplane or stabilator. The tailplane or stabilator can produce lift either up or down. When there is a pitch down effect, the tailplane will produce a down force to balance the strong lift/weight couple.

The tailplane also aids stability in pitch if the aircraft meets a head wind or some turbulence. If a gust causes the nose to rise, for example, the tailplane (or stabilator) will meet the airframe at a greater angle. Therefore it will produce less downforce (or more lift) and cause the aircraft to pitch down back to its original attitude.

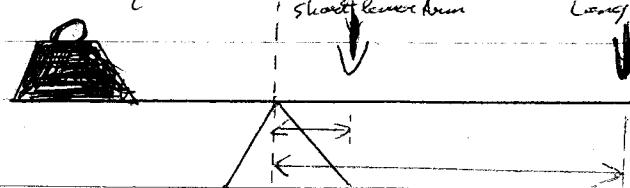
The position of the centre of gravity is key factor in ensuring stability in pitch. The CG position varies with aircraft loading (ie passengers etc...) and can be calculated by the pilot from the info provided in the POH/FTM.

The FOM/FTM will state the forward and rear limit of the centre of gravity (CG) position.

The aircraft must never be flown with the CG position outside the stated limits.



When the CG is closest to the forward edge of its permitted limit there will be a long lever arm between the CG and the tailplane. This will make the aircraft very stable as a result of the increased leverage the tailplane forces exerts.



The longer the lever arm, the greater the leverage applied.

If however, the CG is forward (forward of its permitted limit) the aircraft will become overstable and the pilot will have difficulty in manoeuvring. In this case the aircraft may become uncontrollably nose heavy, especially at low airspeed when the tailplane is less effective and the pilot may be unable to prevent it pitching nose down.

A foreward CG gives the tailplane a long lever arm so it has a strong leverage.

When the CG is close to the permitted rear (aft) limit there is a shorter lever arm between the CG and the tailplane. This will make the aircraft less stable and easier to manoeuvre.

If the CG is behind (aft of) the rear limit the aircraft will become unstable and difficult to control. It will seem tail heavy and the pilot may be unable to prevent the aircraft pitching nose up.

A rearward CG gives the tailplane a short lever arm so it has a reduced leverage.

It is extremely important to ensure that the CG will be within its permitted limit. It is illegal to fly with a CG outside permitted limit (and very dangerous). You will come to appreciate that in most light aircraft it is simply not possible to fill the aircraft with full fuel, full passenger and full baggage load and remain within the permitted CG range.

Stability in Roll.

Stability in roll is largely provided by the angle of the wings to the horizontal - the dihedral - effect.

When an aircraft is in straight flight but not flying level the side wings components of lift and a vertical cause the aircraft to slip toward the side on which

The airframe nose meet the free air at a greater angle of attack than the tail wing. Therefore increased lift is produced from the nose wing, causing the aircraft to climb (nose lift).

You may notice that lower flying aircraft tend to have more dihedral than higher flying aircraft. The CG position in a high flying aircraft (below the center) gives it a greater natural stability in roll and so it needs less dihedral. (This is a sort of rule.)

Stability in Yaw.

Stability in yaw is provided by the fins, situated on aircraft tails (tails). Therefore the air, hitting the fin, meets the fin at an angle (i.e., angle of attack) which causes the fin to produce lift sideways. This pushes the aircraft around the CG to yaw the aircraft into the airframe and out of the wind.

Power + Attitude = Performance

Performance can be measured in terms of airspeed and rate of climb (or rate of descent). Airspeed is controlled through the control column (controlling the attitude). The rate of climb or rate of descent is controlled through the Throttle (setting the power). So power controls altitude/altitude (or height), attitude controls airspeed.

To maintain level flight, the pilot sets the power required for level flight and adjusts the attitude to attain the correct airspeed. If the airspeed is correct but the aircraft is descending more power is required. Conversely if the airspeed is correct but the aircraft is climbing, less power is required.

You will come to recognise the correct attitude and manual cruise power setting to maintain level flight at the normal cruise airspeed.

It is also worth noting that if the aircraft is fitted with a fixed pitch propeller & a change in airspeed could induce a small change to the engine RPM.

(as air moves faster the engine RPM increases, every movement of the throttle (consequently as the air moves) moves faster, the engine RPM decreases.)

The significance of this is that if increasing airspeed significantly, it will often be necessary to make further minor correction with the throttle to maintain the RPM.

Slow Safe Cruise

During the flight exercise you will practice cruise at a slower than normal airspeed. - generally with on slat of the flaps selected down (critical flap). - This speed is known as slow safe cruise.

The use of the flap allows a lower nose attitude (compromising the view ahead) and by decreasing the stall speed, use of flap ensures that a safe margin of airspeed remains between the slower excessing speed and the stall speed.

Slow safe cruise has several applications; ~~especially for~~ in situations where a pilot is lost, flying at slow safe cruise will give more time to locate its position while saving fuel. The same in case of bad weather in order to read maps easily.

Maximum Range Airspeed

At the maximum range airspeed, the aircraft will fly the maximum distance for a given fuel load.

There are many factors affecting best range airspeed such as aerodynamic efficiency, engine power, propeller design, air density etc. (etc.)

Theoretically the maximum range airspeed is the airspeed at which there is the minimum drag.

In practice the maximum-range airspeed is a compromise between aircraft (aerodynamic) considerations and engine (power) considerations.

The aircraft's P.O.H / F.M. will have a section detailing techniques and figures for maximum-range flying ~~and~~.

$$\text{Maximum range} = \frac{\text{Maximum distance range airspeed with minimum drag}}{\text{for the fuel load, over, need}}$$

The graph illustrates the relationship between total drag and airspeed. The vertical axis is labeled "Total drag" and the horizontal axis is labeled "Airspeed". A bell-shaped curve represents the total drag, which is the sum of induced drag and parasite drag. The minimum point of this curve is marked with a vertical dashed line extending down to the x-axis, which is labeled "Theoretical maximum range airspeed".

Maximum Endurance

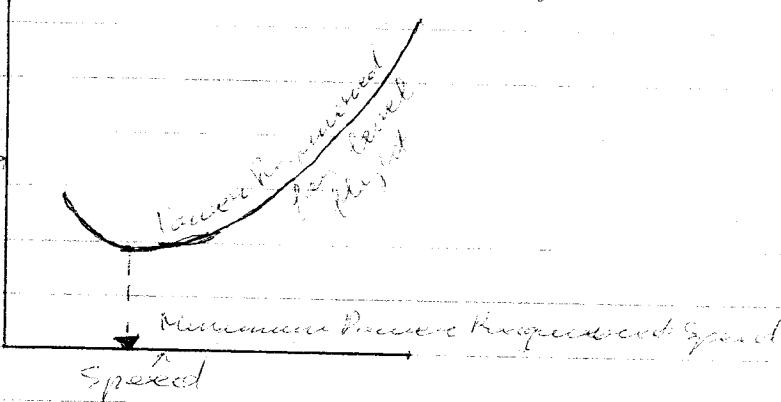
At the maximum-endurance airspeed the aircraft will be able to stay airborne for the maximum time with a given fuel load. However as the maximum-endurance airspeed will be slower than the best-economy airspeed, the aircraft cannot travel as far with its given fuel load, even though it is in the air for longer.

It is therefore important not to confuse endurance with range.

There are many factors which affect the best-endurance airspeed. Theoretically the best-endurance airspeed is the airspeed at which the minimum power is required to maintain level flight. The pilot should refer to POH/FF.

Maximum endurance = Maximum endurance time for the fuel load

Theoretical maximum endurance corresponds to the minimum power required to maintain level flight.



$$\text{Range} = \text{Airspeed} \times \text{Decay}$$

Flight at Critically High Aerospeed

Even a light aircraft is capable of flying straight and level over a surprisingly wide range of speeds. As the speed increases toward the faster end of the scale, it is important for the pilot to have a good awareness of the various factors that restrict the operation of the aircraft.

The aircraft will have a maximum speed (called V_A) which is the maximum aerosped at which full and abrupt control movement can be made without overstressing the aircraft. The V_A speed is specified in the PCO (TM) and is usually placed in the aircraft. The V_A speed is often quite close to the aircraft's usual cruising speed, so an appreciation of the aerosped limitations is important.

If you look at the speed band chart (ASD) you should notice that it is colour-coded with White, Green, and Yellow arcs. The yellow arc represents the critical aerosped range beyond the maximum Normal Operating aerosped (V_N). The aircraft should only fly in the orange (which is the V_A aerosped with caution). In effect you must avoid large sudden flying control movement and only operate in the yellow arc smoothly (ie not "jerky") flying condition.

Flight Exercise n°6

Purpose

To learn to fly the aircraft at a constant altitude, in a constant direction, at a specified airspeed, with the aircraft in balance.

Hornbeam

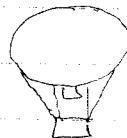
VEE : make sure that the speed is below VT & airspeed flap

Location

try to find your location by spotting landmark so you can find your way back.

Lookout

When aircraft are converging and are of different classes the following precisely apply:



1^o Balloons



2^o Gliders

(Planner).



3^o Aeroplanes (degradeable)

4^o Aircraft flying a patrol or cluster

5^o Aircraft

The aircraft of command must take all possible measures to avoid a collision. Do not fly close to another aircraft and in formation without agreement of the commander. To fly in formation you must receive proper instructions.

Rules of the Air and Collision Avoidance

+ + + Where two aircraft are approaching head-on
on each aircraft shall alter course
to the right

+ + Where two aircraft are converging, the aircraft
on the right has right of way
(on the right, in the right)

+ + An aircraft overtaking another in the air
shall alter course to the right

To maintain constant Altitude

- [1] - Maintain a good loadhaul
- [2] - POWER - Set the normal cruising power.
- [3] - ATTITUDE - Use the elevators to select the required and level attitude
- [4] - TRIM - Use the elevators trimmer to relieve any force on the control column
- [5] - Cross check the flight instruments.
A clinometer - constant level
Airspeed - normal cruise speed.

Tanakasho

To maintain constant descent

- [1] - level out
- [2] - use the ailerons to keep the wing level
- [3] - use a distant landmark to confirm that a constant descent is being maintained
- [4] - cross-check the flight instrument. Heading indicators should be reading a constant descent

To Maintain Balanced Flight

- [1] - Lookout.
- [2] - Unless the aircraft is extremely out of balance there is no outside indication of balance.
- [3] Cross check flight instrument - Turn Co-ordinator.
The balance ball should be in the centre.
- [4] If the ball is displaced to the left, left rudder is required until the ball is centred. (Decelerate the ball)
- [5] If the ball is displaced to the right right rudder is required until the ball is centred (Decelerate the ball)

At an increased overspeed

- [1] LOOKOUT, note the normal straight and level attitude.
- [2] - POWER - increase power. Compensate for the pitch and yaw changes.
- [3] ATTITUDE - as overspeed increases, the nose attitudes must be progressively lowered to maintain level flight until the target overspeed is attained.
- [4] TRIM. Remember to trim to relieve any control forces

At a decreased Airspeed

- [1] Cockpit - Note the normal steep and level attitudes.
- [2] - POWER - Reduce power, compensate for the pitch and yaw changes.
- [3] ATTITUDE - As airspeed decreases, the nose attitude must be progressively raised to maintain level flight until the target airspeed is attained.
- [4] TURN - Remember to turn to relieve any control forces.

Slow Safe Cruise

- [1] Cockpit - note the normal star level off.
- [2] POWER - Reduce power, compensates for the pitch and yaw changes.
- [3] When overspeed is reached the vehicle uses (see below) VFS
Powered control flap.
- [4] Attitude - Adjust the nose attitude to attain the target airspeed.
- [5] Remains set to begin to release control loads. Flap lever remains retracted as necessary.
- [6] Nose Attitude should be similar to the normal slow flight and level attitude.

Exercise n°6. Straight and level flight.

Look out supplement 1

Look first and scan the instrument second.

The greatest threat is in an area between 10° up and 10° down and 60° either side of the straight ahead.

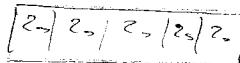
Look up before beginning a climb

Look down before beginning a descent

Look over your shoulders before turning

Focus on destination, flap, cloud, horizon

Develop a scanning technique



Block method



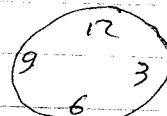
wandering method

Constant bearing = constant danger.

When an aircraft is on a collision course with you, it is most likely to appear as a stationary dot on the screen - a constant relative bearing.

If you spot an aircraft and it appears to be moving relative to you the chance are you are not on a collision course.

Use the clock code



Keep the screen unobstructed
look after your eyes

Climbing : Ex n° 7.

During a climb the power source (Drag Thrust, lift and weight) acts of course still acting on the aircraft. However the relationship is changed.

Thrust and drag stay parallel to the flight path of the aircraft and lift still acts at around 90° of the ^{relative} airframe. However, weight continues to act vertically toward the centre of the earth and is no longer completely balanced by the lift.

In fact a component of weight is now acting in the same direction as drag so that in climbs thrust has to balance drag and a component of weight. The steeper the climb, the greater the component of weight acting with drag and the greater thrust needed for the aircraft to climb.

It follows that climbing performance is essentially dictated by the power of the engine.

Although in a climb the aircraft is still producing lift, this is not the major factor in climb performance. In fact in climbs lift may be less than weight.

$$10^{\circ} \text{ climb} \Rightarrow T = D + 17\% \text{ weight}$$

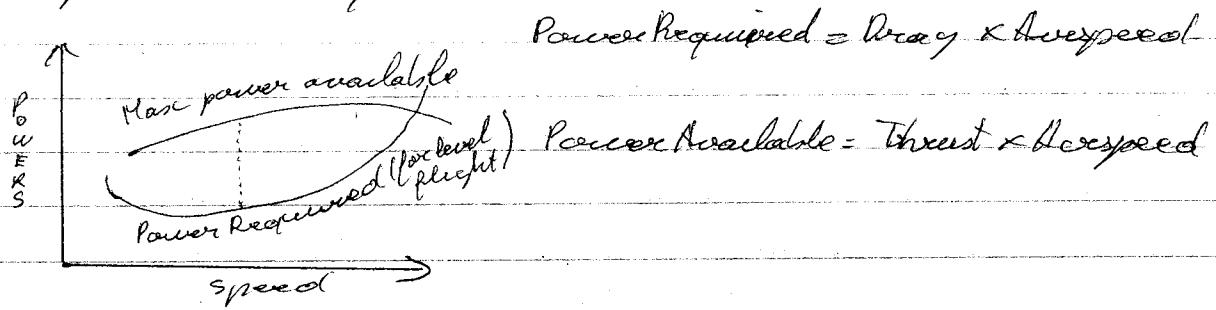
$$25^{\circ} \text{ climb} \Rightarrow T = D + 71\% \text{ weight}$$

$$30^{\circ} \text{ climb} \Rightarrow T = D \times w$$

The steeper the climb the greater the component of weight acting with the drag and so the greater the amount of thrust required to sustain the climb.

The Best Rate of Climb Airspeed

The best rate of climb airspeed is the airspeed at which there is the greatest excess of power available over power required.



The climbing performance of the aircraft and recommended climbing speed will be 1000 F.M.

The airspeed for the best rate of climb is referred to as V_y .

Best rate of climb airspeed gives the maximum height gain in a given time.

The V.S.I. (Vertical Speed Indicator) reads the rate of climb or rate of descent.

Effect of Flap

It depends on the aircraft type / design and the type of flap.

During the flap exercise, flap is lowered during the climb and the excess climb airspeed maintained. The extra drag created by the

flap lead to a decrease in the rate of climb. As more flap is lowered (intermediate to full flap) the further increase in drag reduces the rate of climb. In fact if the original climb speed is maintained some light aircraft may display little or no rate of climb once full flap is lowered.

Flap can be beneficial, when considering the best angle of climb.

The use of critical flap allows a slower airspeed to be used in the climb, which may increase the climb gradient. It will be noted in POF 1F4 if flap can be used in this way -

Effect of Altitude

As altitude increases, the acceleration in air density mean that the power required increases but the power available decreases.

This decrease in power available is true of a normally aspirated piston engine aircraft.

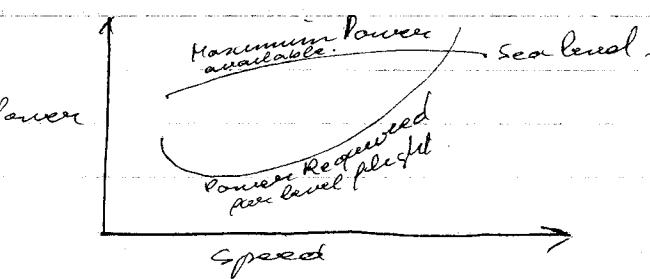
Where the engine is fitted with a turbocharger or supercharger, the engine will be able to maintain its maximum power output at a greater altitude.

With increasing altitude, the excess of power available over power required is reduced and occurs at a faster speed. Eventually the aircraft will reach an altitude where even the full power, power available is equal to the power required, so the aircraft can maintain level flight but cannot climb. This altitude is

known as the aircraft absolute ceiling and may be noted in the POH/EM.

Another ceiling, the performance ceiling may also be noted, this is the altitude at which rate of climb will become unacceptably low - ~~less~~ less 100 fpm. For training aircraft the service ceiling is a generally acceptable figure lower than the absolute ceiling.

PA-38 Tomahawk POH/EM Service ceiling 12000ft
Absolute ceiling 18000ft



As altitude increases air density decreases. Therefore engine power decreases but the power required increases.

When the maximum power available = minimum power required the aircraft cannot climb any higher and has reached its absolute ceiling.

Effect of Weight

Similar to altitude, climb performance is reduced if weight increase, a faster airspeed is required to maintain climb performance and if over loaded it may not climb at all.

The aircraft will have a certified maximum weight and climb performance will be calculated using the weight. Overweight is dangerous & illegal

The Best Angle of Climbs & airspeed

It gives the maximum height gain over the shortest distance and in practice is used to clear obstacles.

Best angle of climbs occurs when there is the maximum excess of thrust over drag, which will be at a slower airspeed than the best rate of climb airspeed.

Where there is a practical difference between best angle of climb airspeed and best rate of climb airspeed, it will be detailed in POFM.

Best angle of climb (sometimes also referred to as best gradient of climb) airspeed is referred to as V_x .

Once after the best angle of climb is achieved the critical flap extended which allows the steeper climb airspeed (See POFM).

You will appreciate that obstacle clearance far which the best angle of climb airspeed is used is most vital immediately after take off, so the POFM will often recommend the flap setting and airspeed to be used to clear the shortest take off distance and the best angle of climb in the initial climb. Once the obstacles are safely cleared, the aircraft is accelerated to the best rate of climb airspeed and the flap is retracted.

Airspeed V_x gives the best angle of climb.

Airspeed V_y gives the best rate of climb.

The Cruise climb

Cruise climb is flying at a high excess speed slower than V_x , probably the maximum cruise airspeed. Cruise climb can be useful when there is no pressing need to gain altitude quickly and the reduced climb performance.

Because the excess speed is faster than the normal climb airspeed, the ground speed is faster, the climb angle is improved (climb to the same nose attitude) and the increased overflame helps keep the engine cool.

Effect of climb

When flying in wind the aircraft will attain a better climb angle at a given climb rate by flying in zero sideslip or with a tailwind.

The rate of climb is not affected by the wind.

Engine considerations

During a climb the engine is working very hard but due to the slower airspeed there is less airframe cooling the engine. Monitor the engine gauges carefully. Sustained engine temperature approach may result in damage. It may be necessary to reduce power or increase excess speed to cool down T^* .

Flight Esc n°7. - Climbing

Look in the area the aircraft will be climbing flying

During the climb to raise high altitude may cause a blind spot, weave the aircraft frequently (every 500 ft or so) to check visually the area ahead. Alternatively "dip" the nose to check ahead. Visually clear the area you are flying into as you level off.

Engine Considerations

Monitor the engine instrument carefully during the climbs (over 500 ft or so) and allow the maximum permitted temperature to be exceeded.

VFE

When using flap overspeed must stay in the red area VFE.

Entering the climb.

- [1] Lookout esp above & ahead
Choose an altitude experience deems a desired position of the sun to encounter desired
- [2] Power - Set fuel power, anticipate the effect of the power and set the rudder to stay in balance
- [3] Attitude - pitch esp to the climbing attitude
- [4] Trim - to release any control forces

Note: Do note 'climb' the overspeed, After selecting a pitch attitude allow the overspeed 5/10 seconds to settle before making a further adjustment.

Maintaining the climb

- 1) Maintain climb over speed & weave the cross athletee
- 2) Maintain level wings level base check outside reference and heading molecules
- 3) Maintain balanced flight by reference to the balanced wall
- 4) Maintain look out & scan. Weave the cross especially to check outside
- 5) Monitor the engine & fuel pressure
- 6) Monitor the attitude to anticipate expected level

leveling off -

- (1) Anticipate required level by about 50-100 feet.
- (2) Attitude - lower the nose to the straight and level attitude.
- (3) Power - As airspeed exceeds normal cruise reduce the normal setting. Maintain Power.
- (4) Train to relieve any centred forces.
- (5) Make minor corrections.

Note : Cross check altimeter and airspeed indicator.

The Effect of Flap

- [1] In established climbs, rate of nose attitude and the rate of climb.
- [2] Check overspeed is in "whole" nose down fast stage (critical) flap.
- [3] Pitch nose down to maintain climb overspeed, excess.
- [4] No the lower nose attitude and reduced rate of climb
- [5] As more flap is lowered, the nose attitude becomes lower to maintain overspeed and rate of climb reduces further.

Best angle of climbs -

III Lookout

- [2] POWER - ALTITUDE TRIM

Nose attitude will need to be higher to maintain the steeper best angle of climb airspeed.

- [3] Note the scale of climbs is less than in a normal climb, but the angle of climb is steeper

- [4] The steeper airspeed will require more accurate airspeed control.

Cruise climb

I) Cockpit

[2] Power Attitude Turn Control

[3] Nose attitude is only slightly higher than for the straight and level flight.

[4] Note normal cruising airspeed, better view ahead and reduced rate of climb

Descending Ex n^o 7.

We saw that an excess power over that needed for level flight allows the aircraft to climb.

Not surprisingly the reverse is true. If power is below that needed for level flight the aircraft will descend.

In a descent thrust has been reduced or removed altogether. In a glide the nose down of the aircraft allows a component of the weight to act in the same direction as thrust would normally (ahead of the aircraft) balancing drag and maintaining a safe airspeed. Weight is balanced by the resultant of the lift and the drag forces.

in the descent a component of weight replaces thrust to balance drag

The gliding range of the aircraft is governed by its aerodynamic efficiency - specifically its lift to drag ratio. When gliding the ideal is for the aircraft to produce the maximum amount of lift for the minimum amount of drag this is known as a good lift/drag (L/D) ratio.

Glidering from Best Range

The glide angle is dictated by the L/D ratio.

The gliding angle of the aircraft is the same as the angle between the lift vector and the resultant.

An aircraft that has a good L/D ratio (the maximum lift produced per the minimum drag penalty) will have a narrow angle between the lift vector and the resultant. The gliding angle is flat & gliding range is good. An aircraft with a poor L/D ratio has a steeper gliding angle & gliding range is less.

The greater the lift generated and the less drag produced, the smaller the angle between the lift vector and the resultant.

This equates to a more shallow gliding angle & therefore a greater range.

A typical training aircraft will have a best L/D ratio of around $L/D = 1$, meaning that it is producing 10 units of lift for every 1 unit of drag, 10 feet forward for every 1 foot lost in height or 10000 feet horizontally (1.6 nautical miles) for each 1000 feet lost in height. So the gliding angle and range are determined by the aerodynamic efficiency of the aircraft, provided it is flown at the recommended gliding speed at least the best L/D ratio occurs.

640x

Only at the recommended glide speed can the maximum glide range be attained.

Effect of wind

Gliding with a tailwind increases glide range

Gliding into a headwind decreases glide range

Producing overspeed by almost 5 knot reduces gliding with a strong tailwind (increase of gliding)

Increasing overspeed by almost 5 knot when gliding with strong headwind

The Rate of Descent is not affected by the prevailing wind (head or tail). The aircraft will still reach the ground in the same time. What will alter is the distance it covers in the glide.

Effect of weight

Weight does not alter the gliding angle. Remember that the glide angle is governed by lift ratio.

However aircraft will have a faster best gliding speed than at light.

A training aircraft with a small range of take off weights will not benefit significantly from being flown at different glide overspeeds for different weight. Normally quest air gliding speed (that for maximum weight) will be noted in the aircraft's POM/PER.

Weight does not alter the glide angle, only the glide overspeed. At a higher weight the length of the vector is longer. Therefore the length of the lift vector is longer and because of the

faster overspeed the decay vector is longer - The L/D ratio is unchanged and so the glide angle is unchanged.

Gliding for Best Endurance

A pilot might want to glide with a desire to stay aero burns as long as possible. (with minimum rate of descent) even though the gliding range will be reduced

The best glide endurance (minimum weight lost in a certain time) occurs at a slower overspeed than the best gliding range overspeed - in fact at the minimum power required overspeed.

The best glide endurance (the greatest time aero burns is achieved at the minimum power required overspeed)

Effect of Flaps

The use of flap increases decay so a lower L/D ratio, leading to a steeper descent - & initial overspeed overspeed which is a major consideration when approaching a landing point

Effect of Power

When power is used during the descent, the increased thrust means that a reduced component of thrust is required to balance decay. The aircraft can be pitch nose up to maintain a constant overspeed and the descent angle is reduced (and descent range increased).

As power is increased, the rate of descent and angle of descent decrease (if a constant overspeed is maintained)

In practical term power is used to control balance of descent, while the elevators control the attitude and therefore the overspeed.

Power control attitude (in this case rate of descent)
Attitude control overspeed.

Sideslipping

Flaps can be used in the descent to increase drag and steepen the descent. There is also sideslipping which give similar effect.

To sideslip, the aircraft is banked and rudder is applied the opposite direction to the bank, so that the aircraft does not turn toward the lower wing. The result is that the aircraft slips sideways through the air. This causes a marked increase in drag so lead to steeper gliding angle and an increased rate of descent, reducing the overspeed unnecessarily.

Before aircraft were fitted with flaps sideslipping was standard manoeuvre especially during the final approach to land. Sideslipping does have several disadvantages. Flying the aircraft in such an out of balance condition can be uncomfortable for passenger and requires some skill on the part of the pilot to keep the aircraft descending in a straight line while maintaining the desired overspeed.

Airspeed control can also be more difficult because the overspeed indicator may give incorrect reading in this out of balance situation. Therefore, airspeed can become very high in a sideslip and when the sideslip is corrected (and so the drag reduced) the overspeed can increase rapidly.

Not all aircraft are cleared to sideslip, especially with flaps down. The aircraft is POTH/FH will advise if sideslipping is restricted or prohibited and there may be a maximum placed in the cockpit.

The Cruise Descent

To lose height in more gradual descent than climbing use cruise descent.

In a cruise descent, the engine power is reduced typically by 700-300 RPM but the overspeed is maintained at the economy speed by pitching the nose down to a shallow descent attitude. The result is a graded descent (typically 800 feet per minute) whilst maintaining the cruise overspeed which gives a faster ground speed. It is also kinder to the engine. In this type of descent you can use a simple rule of thumb to calculate the point to start the descent to exceed an airfield. Reduce the height above the ground in thousand of feet multiply by 3 and the result is the distance required (in nautical miles) to descend to ground level at height 5000 feet the descent is nautical mile from the destination.

Groundspeed, aircraft type, wind affect the rule of thumb.

Flight Exercise n°8.

Look out in descent, scan and weave nose regularly
It is difficult to spot an aircraft below because it merges with the ground features

The Altimeter

During flight exercise you will be using an altimeter pressure setting called QNH. When QNH is set on the altimeter, the altimeter will read Altimeter height or vertical distance Above Mean Sea Level (AMSL). The altitude read on the altimeter is not necessarily your height Above Ground Level (AGL). The ground you are flying over could be higher than sea level and so your height Above Ground Level (AGL) may be considerably less than your altitude whatever mean sea level (AMSL). Terrain markings on your map give you an appreciation of the average ground level in the training area above sea level.

If you are descending toward an airfield you can check its altitude (in feet AMSL) which will be easier if the descent is slow.

VTE to be expected when using flap.

Engine Consideration

In fast descent, even with a low power setting the engine will cough and because susceptible to spark plug fouling - oily deposit build up

on the spark plugs and reduce engine efficiency.
The engine will also be particularly vulnerable
to compressor icing.

It will be standard procedure to "warm" the
engine every 1000 feet or so in the descent
by gently increasing the power a few seconds
and then reducing power again - Operate
the throttle smoothly - no engine

Entering the Glide Descent

[1] - Cockpit

Select an aiming point ahead.

[2] - Power : Select carburetor heat to hot.

Reduce power to idle, anticipate pitch down and yaw, ease the rudder to stay in balance

[3] Attitude : Pitch down to the glide attitude
Establish glide airspeed

[4] Turn : Turn to achieve

Note: No need "close the airspeed, after selecting a pitch attitude allow the airspeed to settle before making a further adjustment

Maintaining the Descend

- [1] Control descent
- [2] Mountain speed with altitude
- [3] Check external landmarks and breadcrumb indicators to maintain direction.
- [4] Maintain balance by reference to the balance wall.
- [5] Monitor altimeter to anticipate required rate.

Note: Remember to "reset" the engine at regular intervals.

levelling off

- [1] Anticipate required level by 80 to 100 feet, to allow for the aircraft is inertia. Look out
- [2] Power. Set commander heat ~~full~~ to cold increase power to normal cruise power setting anticipate pitch & yaw.
- [3] Attitude. Pitch up to the normal steeped and level attitude
- [4] Trim. As airspeed reaches normal cruise trim to remove control loads
- [5] Correction

Effect of Flap

- 1) Note the unestablished descent, note the nose attitude and rate of descent.
- 2) Check overspeed is slower than VFE.
lower initial flaps.
- 3) Pitch down to maintain overspeed better.
- 4) Note the lower nose attitude & increase rate of descent.
- 5) As more flaps is lowered, nose attitude becomes lower to maintain overspeed and rate of descent increases.
- 6) Raise flaps in stages to return to normal glide.

Summary: When maintaining a constant overspeed in the descent, power is used to control the rate of descent.

Descending with Flaps and Power

- [1] - Lookout before beginning descent
- [2] Power - Reduces power to about 1800 R.P.H.
Check airspeed to is below VFE.
Converge vertical flaps -
- [3] Altitude: Maintain approach airspeed.
- [4] Turn
- [5] Flaps allow a steeper descent & vice versa because lower drag is attained.
- [6] Power is used to control the rate of descent.

Sideslipping

- [1] In standard glide descent rate exceeds a rate of descent.
- [2] Lookout.
- [3] Apply about 15° angle of bank.
- [4] Apply "opposite" rudder to prevent the aircraft turning.
- [5] Correction \Rightarrow overspeed, out of control & likely.
- [6] Note increased rate of descent.
- [7] Centrefire the control correction to the normal descent.

The Cruise Descent

- [1] Train straight & level flight
- [2] POLEVA, Reduce power by about 200/300 RPM from the normal cruise setting
- [3] Attitude - Ptsde doesn't maintain the cruise overspeed.
- [4] Descend
- [5] Make ~~more~~ care to maintain cruise overspeed a rate of descent.
- [6] Note the nose attitude is higher than in a glider a rate of descent is less.

Cockpit Icing Supplement

The most common cause of engine failure occurring and complete engine failures is cockpit icing.

Types of Cockpit Icing

Impact Icing occurs when ice forms over the external air inlet (airfilter) and inside the nucleation system leading to the cockpit. This type of icing occurs with the temperatures below 0°C while flying in clear or drizzle, sleet, snow).

This condition also conduces to aircraft icing and most light aircraft are not cleared for flight into known icing conditions.

Cockpit icing is caused by temperature drops inside the cockpit which can happen even in conditions where other form of icing will not occur. The cause of this T° drop are discussed.

- 1. Fuel Icing: The evaporation of fuel inside the cockpit, liquid fuel changes to fuel vapours and mixes with the nucleation air. This evaporation of fuel causes a large temperature drop with the cockpit. If the T inside the cockpit falls below 0°C , water vapour in the atmosphere condense into ice, usually on the wall of the cockpit, propeller adjacent to the fuel jet and on the throttle valve. Fuel icing icing is responsible for around 70% of the T° drop in the cockpit.

2. The wet bulb icing : The T° drops caused by the acceleration of air and consequent pressure drop around the wet bulb valve. This effect may reduce T° below 0°C and water vapour in the air stream will condense into ice on the wet bulb valve.

As far as the wet bulb icing generally occurs together they are connected by a condensation icing :

Condition likely to lead to supercooled icing.

Two criteria govern the likelihood of supercooled icing conditions : the Air Temperature and the Relative Humidity.

The ambient air temperature is important but not because the T° need to reduce below 0°C or even close to freezing. The T° drop in the clouds can be as much as 30°C and still icing does happen. It is also called Prefermentation icing. It is possible at T° range of -10°C to 30°C .

The relative humidity (a measure of the water content of the atmosphere) is the major factor. The greater the water content in the atmosphere (the higher the relative humidity), the greater the risk of supercooled icing. The relative humidity (RH) does not have to be 100% (mild winter days, deep cold air) for supercooled icing to occur. It is possible at RH of 30% , not unusual in Europe, Icing happening occurs in a wide range of conditions, the jet fuel will be at all times. Flight increases speed or does may be delayed

Unrecoverable cause of aircraft失速, but recoverable
measures does not need to be present for
other causes to occur.

Symptoms of Cowlvalve icing

In aircraft fitted with a fixed pitch propeller
the symptoms of cowlvalve icing are straight
forward. A loss of RPM will be the first symptom
although this is often noticed as a loss of altitude.
As the icing became more serious, engine overdrum
ming may occur.

Cowlvalve icing is often detected during the use
of the cowlvalve heat control. When the
cowlvalve heat is used a small drop in RPM
occurs. When control is returned to cold (off).
The RPM return to its value before the use of
the C.H. If the RPM return to a higher figure
than before the cowlvalve heat was used, some icing
was present.

De-icing the aircraft

Apart from the normal check of cowlvalve heat
deicing the power check, it may be necessary to
use the cowlvalve heat on the ground if cowl
valve icing is suspected.

Safety consideration apart the use of heat
on the ground should be kept to a minimum because
the hot air outlet is surrounded of and so can
heat up entire the engine, increasing engine wear

Coolant icing is generally considered to be necessary, particularly as the engine operating at altitude. It is to prevent, during take off and landing, stalls. It must not be used at 75% power. (full throttle) Acceleration may occur. Detonation is the uncontrolled burning of fuel in the cylinder - literally an explosion and will cause severe damage to the engine very quickly. It also reduces the power of the engine. Once fuel power is recovered (Takeoff to climb, go around the coolant heat must be off.

A normal cockpit heater icing check will indicate the cockpit heater heat air (hot) for 2-10s, although the pilot may need to vary according to conditions. The use of cockpit heater heat does increase the fuel consumption and this may be a factor to consider if the aircraft is being flown toward the limit of its range/endurance in possible cockpit icing conditions.

With cockpit heater icing present, the use of cockpit heater heat may lead to a large drop in RPM and engine running. The instinctive reaction is to put the cockpit heater heat back to cold (off) quickly - this is the recovery action. The cockpit heat has melted a large amount of accumulated icing and it is passing through the engine cooling temporarily reducing.

Care should be taken when flying in extremely cold ambient conditions (below -10°C). In these conditions the use of cockpit heat may

actually cause the T° in the condenser to fluctuate
most conducive to condenser icing. Generally:
when the T° in the condenser is below -8°C ,
unintended change directly into ice crystals
which pass through the engine.

The RPM loss normally associated with blocks
of condensate heat is caused by the reduced
density of the heat air entering the condensate
leading to air over-speeds over surfaces
entering the engine. If the condensate block
has to be left constantly on (heat) - during flight
in heavy rain and cloud it may be advisable
to train the muscles in order to maintain
RPM and smooth engine running.

It is during the descent (and particularly the
glide descent) that condensate icing is most
likely to occur. The position of the throttle
valve (almost closed) is a contributing factor
factor, and even though the condensate
heat is normally applied throughout a glide
descent, the engine power will reduce
the T° of the heat air selected by the condenser
heat control.